

THE 4 PRINCIPLES OF DEPTH

HOW TO CREATE DEPTH IN A MIX

Depth dictates where a sound sits on the front-to-back axis of your sonic landscape. This process begins in the production and is finalized in the master, but the bulk of the work for creating depth and distance lives here in the mix.

As shown below, moving an element from near to far requires a coordinated shift across four core pillars: lowering **Volume**, darkening **EQ**, softening **Transients**, and adjusting **Reverb** space and wetness.

Be sure to watch the course video in this section that walks you through this method for a better understanding.

